

6.0 IMPLEMENTATION PLAN

The Implementation Plan addresses storm water recharge and imported water recharge facilities improvements. To facilitate the improvements, a Chino Basin Recharge Implementation Committee was established. The committee includes representatives from the Watermaster, IEUA, SBCFCD, and CBWCD.

Several institutional arrangements will need to be developed before the proposed improvements are constructed. Currently, CEQA compliance coordination has been initiated for the proposed improvements outlined in this Phase II Report. It is anticipated that CEQA coordination will be completed within the next two months. Long-term operation/maintenance agreements between Watermaster, IEUA, SBCFCD, and CBWCD are also needed to insure maximum operational efficiency.

Design of the improvements will commence with completion of the environmental work and should be completed by April 2002. It is currently planned to design all physical improvements, such as inlets, outlets, monitoring wells, and associated piping. The excavation elements may be excluded from some of the site work to allow the removal of material by third-party contractors, who would pay to remove and sell material from the basins. This approach would be driven by the market needs for material and could extend completion of some work. However, significant cost savings would result.

The length of construction for all of the improvements (except for various excavations using third-party contractors) is estimated to be approximately 14 months. The construction period is somewhat extended because of the need to limit construction activities to between April 15th – October 15th to avoid potential conflict with essential flood control operations.

Continuous monitoring of the facilities will commence upon completion of the construction phase. It is anticipated that the improvements will be constructed by June 30, 2003. The preliminary implementation schedule is presented on Figure 6-1.

**Figure 6-1
Preliminary Implementation Schedule**

